

Lecture 6

Robertson-Walker metric
Schutz, chapter 12
Vittorio, chapter 1

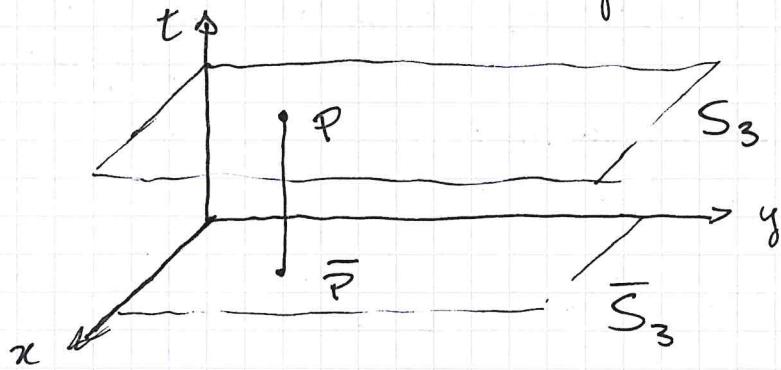
We start from:

- ① the cosmological principle, anchored to the observed isotropy of the CMB
- ② Hubble-Lemaitre's evidence of Universe expansion
 - Spacetime can be sliced into hypersurfaces of constant time that are homogeneous and isotropic
 - the mean rest frame of galaxies agrees with this definition of simultaneity

NB: this implies that in cosmology there is a "preferred" frame, that for which the CMB is isotropic

But this DOES NOT contradict SR, this frame is comoving with radiation, the laws of physics are valid in every frame.

Let's construct a synchronous (frame) gauge:



Let's consider:

- \bar{S}_3 at $x^0 = \bar{x}^0$
- \bar{P} at \bar{x}^k
- S_3 at $x^0 = \bar{x}^0 + dx^0$
- a time-like geodesic passing through \bar{P}

tangent vector:

$$n^\alpha = \frac{dx^\alpha}{d\tau} = (1, 0, 0, 0)$$

If $\bar{V}^\alpha = \{0, \bar{V}^k\}$ is on \bar{S}^3 , $n_\alpha \bar{V}^\alpha = g_{\alpha\beta} n^\alpha \bar{V}^\beta = g_{0k} \bar{V}^k = 0$
 $\Rightarrow g_{0k} = 0 \rightarrow$ Needed to synchronize clocks
 (appendix D.2, Vittorio)

This geodesic uniquely defines a point P on S_3

0-component of geodesic equation: $\frac{d^2 x^0}{d\tau^2} + \Gamma^0_{00} = 0$

$$\Rightarrow \frac{d}{d\tau} \frac{dx^0}{d\tau} = \frac{d}{d\tau} s = -\frac{1}{2} g_{00,0} = 0 \Rightarrow g_{00} = \text{const} = -1$$

The metric is then written as:

$$ds^2 = -dt^2 + R^2(t) h_{ij} dx^i dx^j = -dt^2 + d\ell^2$$

$R(t)$: DIMENSIONAL SCALE FACTOR, it is a length
(Not to be confused with the Ricci scalar R !)

To compute h_{ij} we use the solution found for the case of spherical symmetry, imposing that the Ricci scalar is constant in space ($R = \text{const} = 1$, r is adimensional):

$$R = -2e^{-2\Lambda} \left[\phi'' + \phi'^2 - \Lambda'\phi' + \frac{2}{r}\phi' - \frac{2}{r}\Lambda' + \frac{1}{r^2}(1 - e^{2\Lambda}) \right]$$

$$\text{We have: } g_{00} = -e^{2\Lambda} = -1 \Rightarrow \phi = 0$$

$$\Rightarrow R = -2e^{-2\Lambda} \left[-\frac{2}{r}\Lambda' + \frac{1}{r^2}(1 - e^{2\Lambda}) \right] = \text{const} = 6k$$

$$= -\frac{2}{r^2} \left(-2r\Lambda'e^{-2\Lambda} + e^{-2\Lambda} - 1 \right) =$$

$$= \frac{2}{r^2} \left[1 - \frac{d}{dr}(re^{-2\Lambda}) \right] = \frac{2}{r^2} \frac{d}{dr}(r - re^{-2\Lambda})$$

$$\Rightarrow 3kr^2 = \frac{d}{dr} \left[r(1 - e^{-2\Lambda}) \right] \Rightarrow kr^3 + A = r(1 - e^{-2\Lambda})$$

$$\Rightarrow e^{-2\Lambda} = 1 - kr^2 - \frac{A}{r} \Rightarrow g_{rr} = e^{2\Lambda} = \frac{1}{1 - kr^2 - \frac{A}{r}}$$

To fix A we require local flatness:

$$g_{rr}(r=0) = 1 \Rightarrow A = 0$$

$$\Rightarrow g_{rr} = \frac{1}{1 - kr^2}$$

$$d\ell^2 = R^2 \left(\frac{dr^2}{1 - kr^2} + r^2 d\Omega^2 \right)$$

ROBERTSON - WALKER METRIC

$\rightarrow r$ and k are adimensional, k can be rescaled

to one of $k = -1, 0, 1$

say: $k=3$, define $\tilde{r} = \sqrt{3}r$, $\tilde{R} = \frac{1}{\sqrt{3}}R$

$$\Rightarrow d\ell^2 = \tilde{R}^2 \left(\frac{d\tilde{r}^2}{1 - \tilde{r}^2} + \tilde{r}^2 d\Omega^2 \right)$$

\Rightarrow THREE TYPES OF UNIVERSES

FLAT UNIVERSE:

$$k=0, \quad d\ell^2 = R^2 dr^2 + R^2 r^2 d\Omega^2$$

Setting $\tilde{r} = Rr$ it is easy to recognize the metric of a flat Euclidean space (expanding!)

CLOSED UNIVERSE:

$$k=1, \quad d\ell^2 = R^2 \frac{dr^2}{1-r^2} + R^2 r^2 d\Omega^2$$

We can define $X(r)$ such that: $dX^2 = \frac{dr^2}{1-r^2}$
this is easily integrated ($X(r=0)=0$):

$$\begin{aligned} r &= \sin X & 0 \leq X \leq \pi \\ \Rightarrow d\ell^2 &= R^2 [dX^2 + \sin^2 X (d\vartheta^2 + \sin^2 \vartheta d\varphi^2)] \end{aligned}$$

It can be demonstrated that this is the line element of a 3-sphere of radius R , embedded in a flat 4D space

BUT: this is of no relevance, a curved space DOES NOT NEED to be a hypersurface of a higher dimensional flat space

OPEN UNIVERSE:

$$k=-1, \quad d\ell^2 = R^2 \frac{dr^2}{1+r^2} + R^2 r^2 d\Omega^2$$

We can define $X(r)$ such that: $dX^2 = \frac{dr^2}{1+r^2}$
this is easily integrated ($X(r=0)=0$):

$$\begin{aligned} r &= \sinh X & X \geq 0 \\ \Rightarrow d\ell^2 &= R^2 [dX^2 + \sinh^2 X (d\vartheta^2 + \sin^2 \vartheta d\varphi^2)] \end{aligned}$$

This is NOT a hypersurface of a flat 4D space

Summing up, we can define a X coordinate:

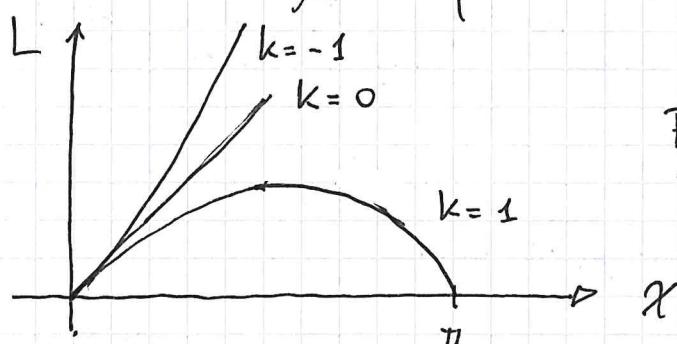
$$r = \begin{cases} \sin X & k=1 \\ X & k=0 \\ \sinh X & k=-1 \end{cases}$$

$$\begin{array}{l} k=1 \\ k=0 \\ k=-1 \end{array}$$

closed
flat
open

Length of a great circle: $r = \text{const}$, $\vartheta = \frac{\pi}{2}$

$$dl^2 = R^2 r^2 d\varphi^2 \Rightarrow L(\chi) = 2\pi R r^2 = \begin{cases} 2\pi R \sin \chi & k=1 \\ 2\pi R \chi & k=0 \\ 2\pi R \sinh \chi & k=-1 \end{cases}$$

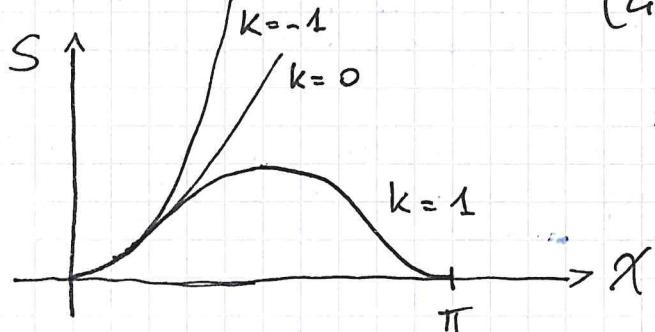


For $k=1$ $L(\chi)$ reaches a maximum and then closes, like a 2-sphere

Radius of this great circle: $\vartheta = \varphi = \text{const}$, $dl^2 = R^2 d\chi^2 \Rightarrow R\chi$

Area of a surface at $r = \text{const}$: $dl^2 = R^2 r^2 d\Omega^2$

$$\Rightarrow S(\chi) = 4\pi R^2 r^2 = \begin{cases} 4\pi R^2 \sin^2 \chi & k=1 \\ 4\pi R^2 \chi^2 & k=0 \\ 4\pi R^2 \sinh^2 \chi & k=-1 \end{cases}$$

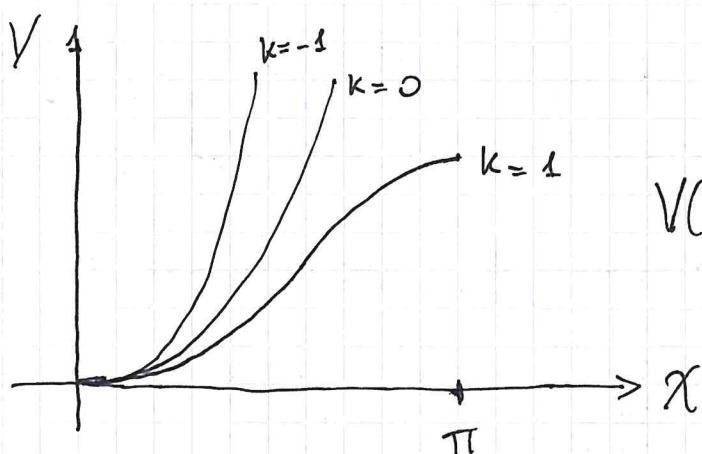


Again, for $k=1$, the area reaches a maximum and then decreases

Volume within a coordinate r :

We must integrate $V(\chi) = \int \sqrt{g} dl \, d\chi \, d\vartheta \, d\varphi = \int dV$

$$dV = \frac{R^3 r^2 \sin \vartheta}{\sqrt{1 - kr^2}} dr \, d\vartheta \, d\varphi = R^3 \sin \vartheta \, d\chi \, d\vartheta \, d\varphi \times \begin{cases} \sin^2 \chi & k=1 \\ \chi^2 & k=0 \\ \sinh^2 \chi & k=-1 \end{cases}$$



$$V(\chi) = \begin{cases} 2\pi R^3 \left(\chi - \frac{1}{2} \sin^2 \chi \right) & k=1 \\ \frac{4}{3}\pi R^3 \chi^3 & k=0 \\ 2\pi R^3 \left(\frac{1}{2} \sinh^2 \chi - \chi \right) & k=-1 \end{cases}$$

→ Defining $R_0 = R(t=t_0)$, where t_0 is the present age,
we can define the ADIMENSIONAL SCALE FACTOR:

$$\alpha(t) = \frac{R(t)}{R(t_0)}, \quad \alpha(t=t_0) = 1$$

Calling $\tilde{\tau} = R_0 \tau$, we can write the FRICTION METRICS:

$$ds^2 = -dt^2 + \alpha^2(t) \left[\frac{d\tilde{\tau}^2}{1 - \frac{k}{R_0^2}\tilde{\tau}^2} + \tilde{\tau}^2 d\Omega^2 \right]$$

In the following we will use this expression
with τ in place of $\tilde{\tau}$

One can write this as follows:

$$\text{Line-of-sight distance } dL_{\text{los}} = R_0 d\chi$$

$$\text{Distance on the sky plane } L_{\text{sky}} = R_0 \tau = R_0 \begin{cases} \sin \chi & k=1 \\ \chi & k=0 \\ \sinh \chi & k=-1 \end{cases}$$

$$ds^2 = -dt^2 + \alpha^2(t) \left[dL_{\text{los}}^2 + L_{\text{sky}}^2 d\Omega^2 \right]$$

Note: L_{los} and L_{sky} are COMOVING DISTANCES

→ One can also define the CONFORMAL TIME:

$$d\eta = \frac{dt}{\alpha(t)}$$

$$ds^2 = \alpha^2(t) \left[-d\eta^2 + dL_{\text{los}}^2 + L_{\text{sky}}^2 d\Omega^2 \right]$$